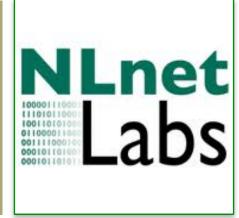
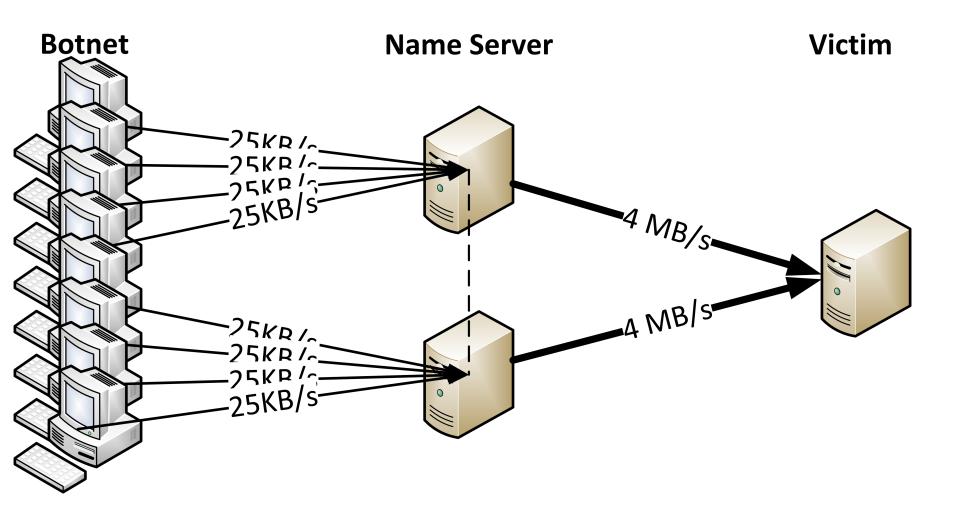


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#### Defending against DNS reflection amplification attacks

### What is a DNS reflection amplification attack?





#### Javy\$ dig ANY ripe.net @8.8.4.4 +dnssec | grep SIZE ;; MSG SIZE rcvd: <u>2509</u>

Javy\$ tcpdump -i enl udp port 53 and dst 8.8.4.4

. . .

ANY? ripe.net. (37)

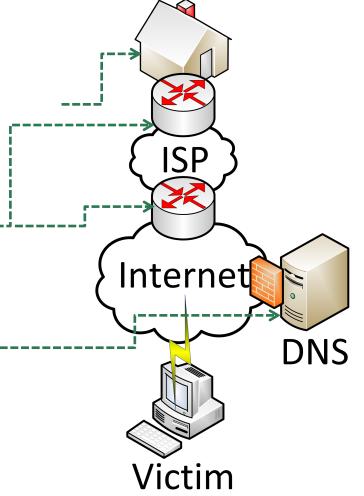


#### "What measures can be taken to defend against **DNS** amplification attacks on authoritative name servers, and what is the effectiveness of Response Rate Limiting?"

Which defense mechanisms are available? Where to defend?

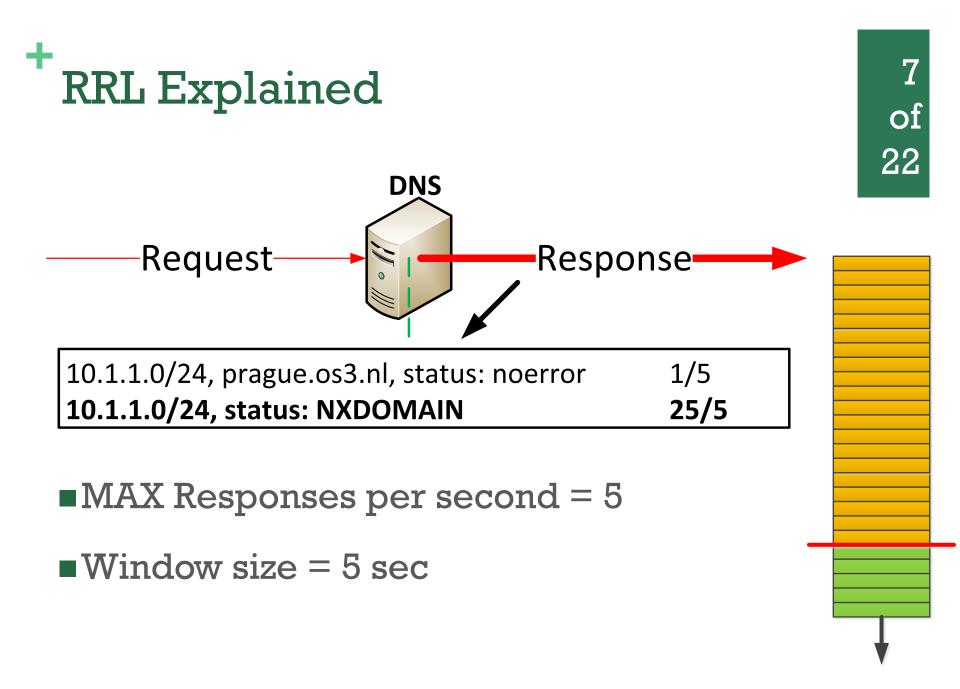
- (Botnet) PC.Patches, Antivirus etc.
- Internet Service Providers.
  BCP38: Ingress filtering.
- DNS.
  - Firewall, TCP, Dampening, RRL.





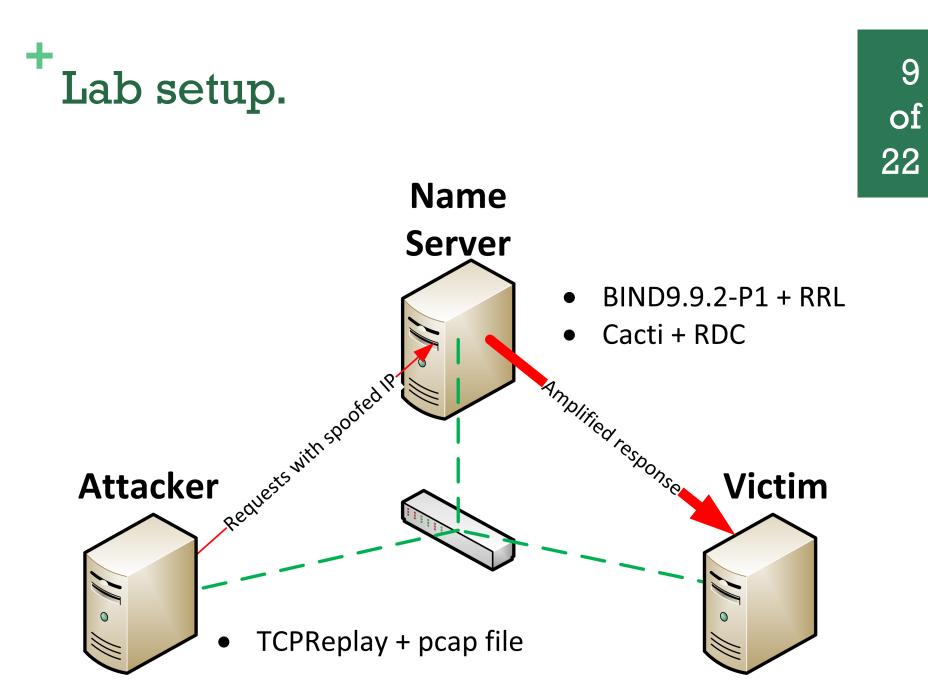


- The only technique that is used in large numbers;
- Implementations for BIND, NSD and Knot;
- Research proposed by NLnet Labs;



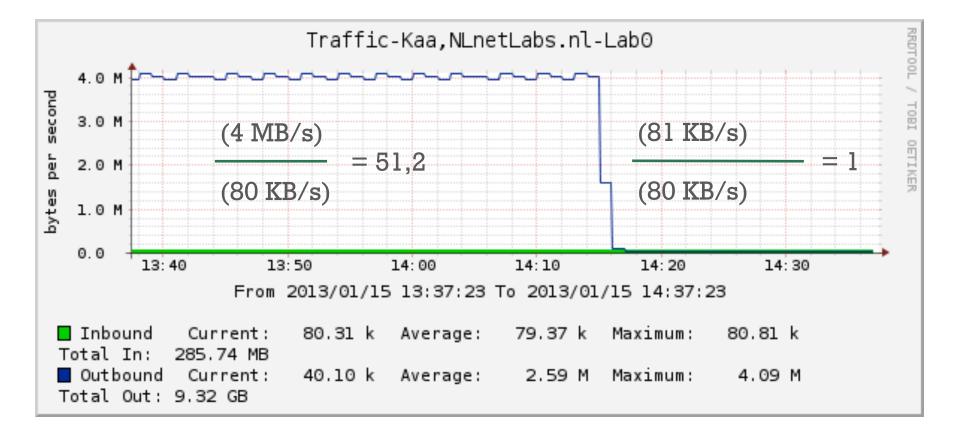
### How is the effectiveness of RRL measured?

- 5 Different attacks
  - Repeating query (ANY)
    - Varying query (25%, 50%, 75%, 100%)
- Inbound vs outbound traffic (Amplification Ratio)
- Slip settings



#### + RRL Measurements

### Measurements 1/7 – Repeating ANY attack



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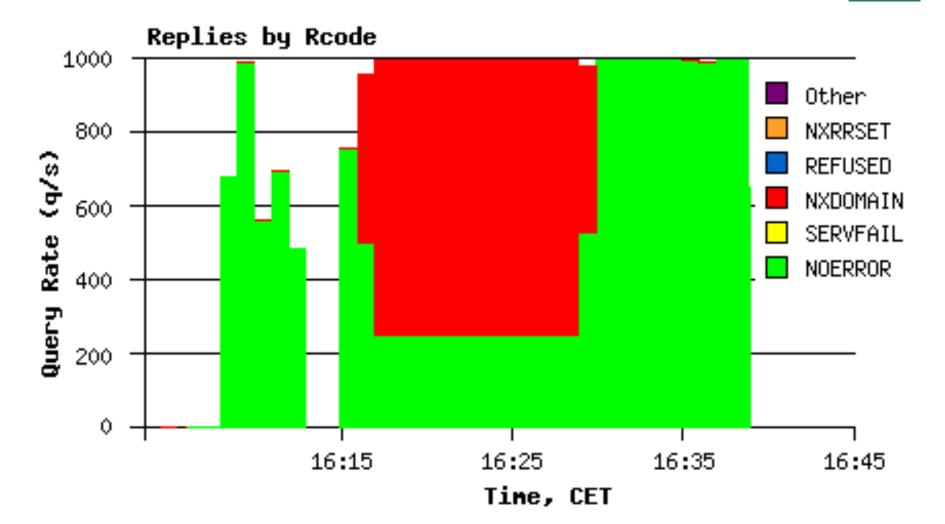
of

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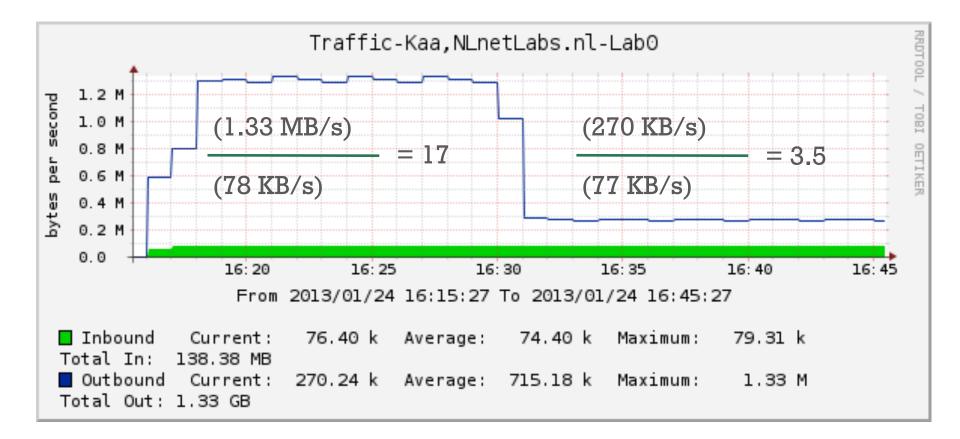
# Measurements 2/7 – Repeating ANY attack

SLIP	False positives	In	Out	Amp. ratio	TCP responses
Slip 1	0%	$80 \mathrm{KB/s}$	$81 \mathrm{KB/s}$	≈1:1	100%
Slip 2	50%	$79 \mathrm{KB/s}$	$39 \mathrm{KB/s}$	$\approx 1:0.5$	$87{,}5\%$
Slip 3	66.6%	$79 \mathrm{KB/s}$	$26 \mathrm{KB/s}$	$\approx 1:0.3$	66%
Slip 5	80%	$80 \mathrm{KB/s}$	$16 \mathrm{KB/s}$	$\approx 1:0.2$	49%
Slip 10	90%	$80 \mathrm{KB/s}$	$8 \mathrm{KB/s}$	≈1:0.1	27%

#### Measurements 3/7 – Varying query attack (25%)



#### Measurements 4/7 – Varying query attack (25%)

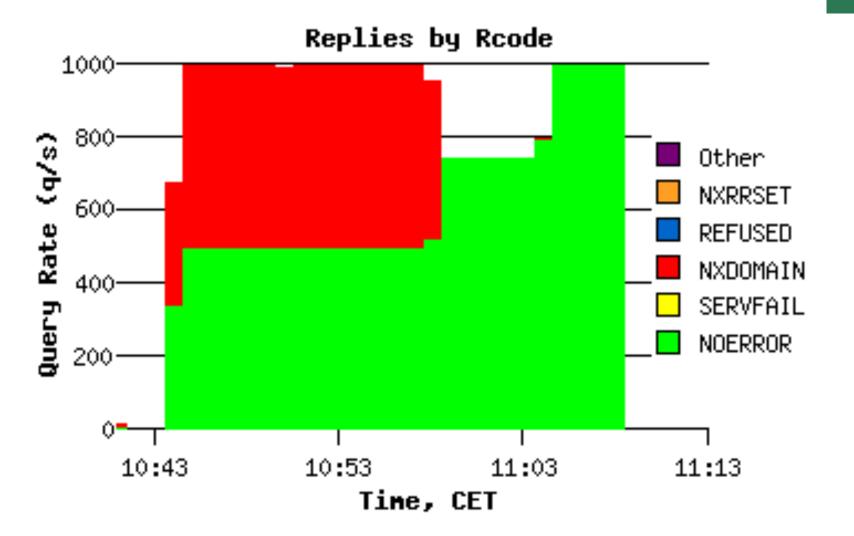


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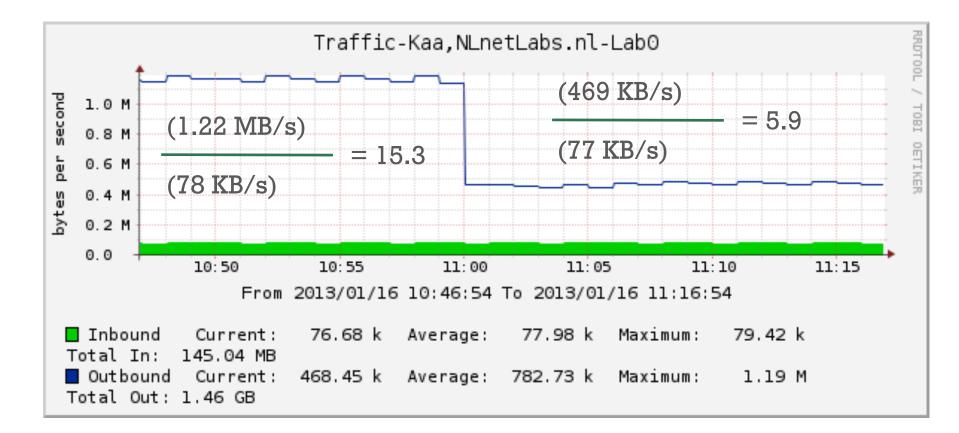
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### Measurements 5/7 – Varying query attack (50%)



#### Measurements 6/7 – Varying query attack (50%)



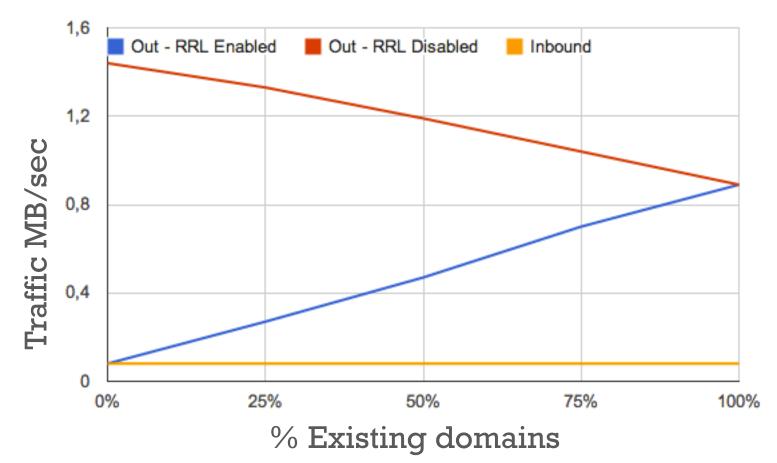
# Measurements 7/7 – Varying query attack (75%)

SLIP	False positives	In	Out	Amp. ratio	TCP responses
Slip 1	0%	$79 \mathrm{KB/s}$	$689 \mathrm{KB/s}$	1:8.72	100%
Slip 2	50%	$78 \mathrm{KB/s}$	$680 \mathrm{KB/s}$	1:8.72	87,5%
Slip 3	66.6%	$79 \mathrm{KB/s}$	$677 \mathrm{KB/s}$	1:8.57	66%
Slip 5	80%	$79 \mathrm{KB/s}$	$673 \mathrm{KB/s}$	1:8.52	49%
Slip 10	90%	$79 \mathrm{KB/s}$	$665 \mathrm{KB/s}$	1:8.42	27%



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#### **RRL Effectiveness**





- Penalty points for every request
- Successful against distributed attacks
- Needs tailoring
- No mechanism to counter false positives
- To aggressive



- RRL effective vs attacks generating the same response
- RRL ineffective vs distributed attacks
- Other approaches needed for future attacks
- Need to push BCP38

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### What's next?!



