

Testing DNS resolvers

(as) in real world

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Focus on functional testing

- Goal: “Support line should stay silent”
 - Are users able to resolve names they want?
- Ignoring
 - Security
 - Performance
 - Usability
 - ...



Challenges

- DNS cache
 - Lot of state
 - Ordering & timing matters
 - Forwarding → chain of caches → state explosion
- Query flags
 - RD, DO, AD, CD, ...
- Weird implementations on authoritative side
- Network glitches



What users want?

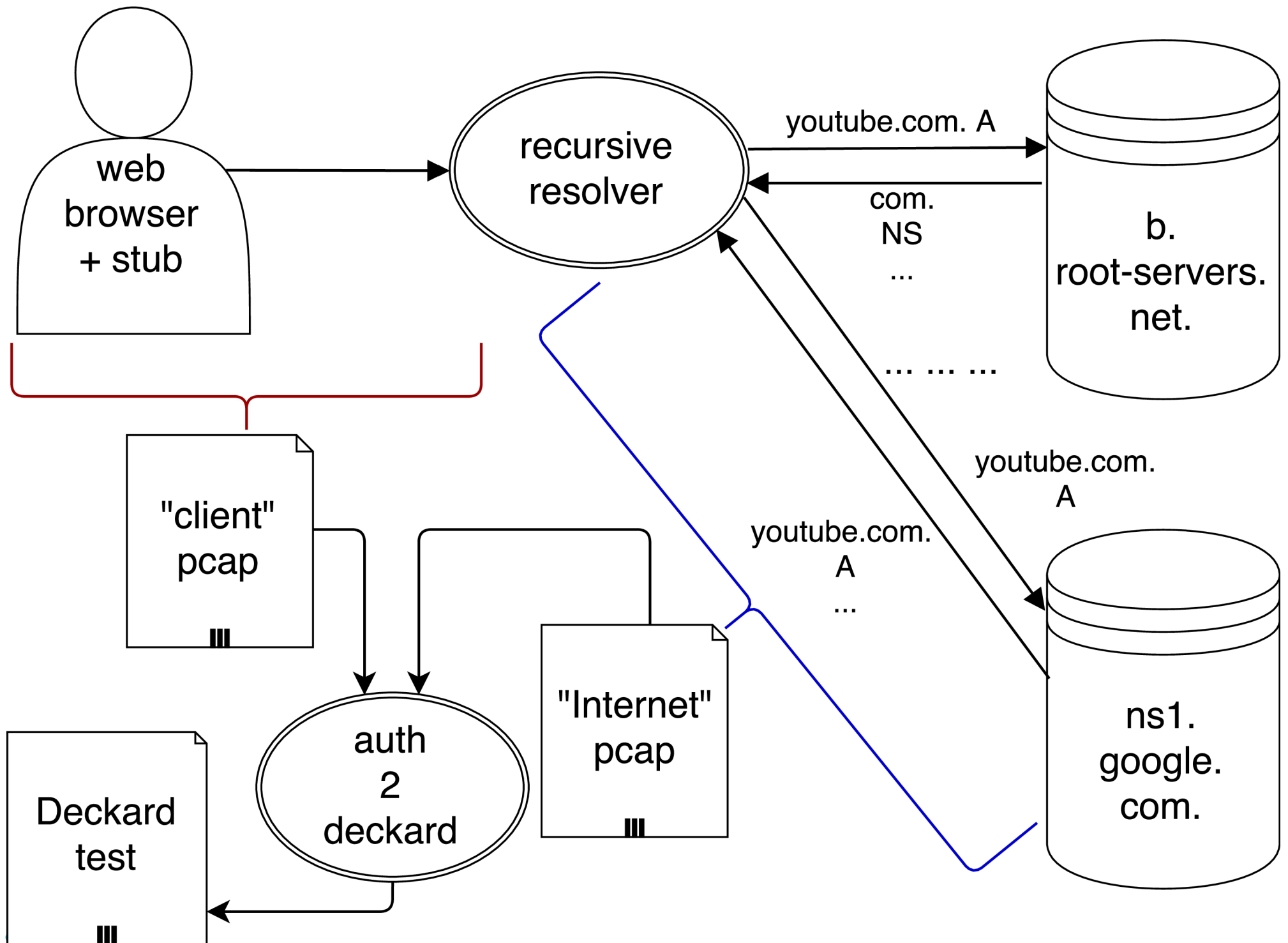
- Open youtube.com
 - (using Firefox 52 as an example)
 - 15 DNS queries from stub resolver (2.3 seconds)
 - Some of them sent in parallel (race conditions)
 - Some repeated (cache)
- ... and watch a video
 - 35 DNS queries from stub resolver (2.5 seconds)



Generating test for youtube.com

- Open a web site using Selenium (web test framework)
- Capture stub ↔ recursive resolver traffic
 - Including timing and parallel queries
- Capture resolver ↔ authoritative traffic
- Repeat with
 - Query name minimization on/off
 - Different resolvers (Knot resolver, Unbound, ...)
- Transform captured traffic into Deckard [1] test

• [1] <https://gitlab.labs.nic.cz/knot/deckard/blob/master/README.rst>



Testing youtube.com

- Use Deckard tool to simulate DNS client and replies from authorities
 - Replay sequence of queries from web browser
 - Including timing and parallel queries
 - Authorities reply with captured answers
 - Check if answers to the simulated client match
- Repeat the test with
 - query minimization off/on
 - forwarding off/on (two resolvers under test at once)



Anatomy of Deckard test

```
RANGE_BEGIN 0 1000 ADDRESS 2001:678:11::1
MATCH opcode qtype qname
REPLY NOERROR QR AA DO
SECTION QUESTION
turris.cz. IN DS
SECTION ANSWER
turris.cz. 18000 IN DS 54959 13 2 <...>
```

```
STEP 121 CHECK_ANSWER
```

```
MATCH all
```

```
REPLY RD RA QR AD
```

```
SECTION QUESTION
```

```
api.turris.cz. IN A
```

```
SECTION ANSWER
```

```
• api.turris.cz. 1800 IN A 217.31.192.101
```

Further plans

- Make it work!
- Combine tests for multiple sites into one
 - Interleaving requests from multiple clients
 - Compare with captured data sets
- Mobile vs. desktop web browsers?
- E-mail?
- Other non-web clients?
- A better user simulation?





Get in touch

Deckard tool README

<https://gitlab.labs.nic.cz/knot/deckard/blob/master/README.rst>

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Speaker

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