

# RFC 7706: Decreasing Access Time to Root Servers by Running One on Loopback

**A good idea or not?**

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# Talk outline

- Problems with RFC 7706
- Comparison with RFC 8198
  - theoretical
  - experimental
- Possible improvements
- Shameless self-promotion



# RFC 7706: Root on loopback

- "Because of **the significant operational risks** described in this document, distributions of recursive DNS servers **MUST NOT** include configuration for the design described here."
- Is it worth the trouble?



# RFC 7706: Root on loopback recap

- Primary goals
  - faster negative responses
  - preventing queries from being visible
  - ~~faster positive responses~~
- Side effects
  - higher resiliency? maybe?



# RFC 8198: Aggressive cache recap

- Primary goals
  - faster negative responses
  - faster positive responses (wildcards)
- Depends on data in cache
- Side effects
  - preventing queries from being visible



# RFC 7706 and 8198 overlap

- RFC 8198 almost provides what 7706 calls for
- How effective is 8198?
  - Gut feeling: good
  - Measurements?



# Experimental setup

- Replay PCAP to Knot Resolver
- Log cache accesses
- Replay cache accesses to RFC 2308 & 8198 simulator
- Record hit/miss **for nodes in the root zone**



# Data sets

- 4+ days of traffic in PCAP
- Public Open Resolver ran by CZ.NIC ("big")
  - 3500 q/second
  - anonymised
- Two households in Czech Republic ("small")
  - dominated by "noise"





# Tools

- Knot Resolver 1.3
  - patched to log cache access
- Drool to replay traffic
- RFC 2308 & 8198 simulator:  
[https://github.com/pspacek/dnscache\\_simulator](https://github.com/pspacek/dnscache_simulator)
  - unlimited cache size

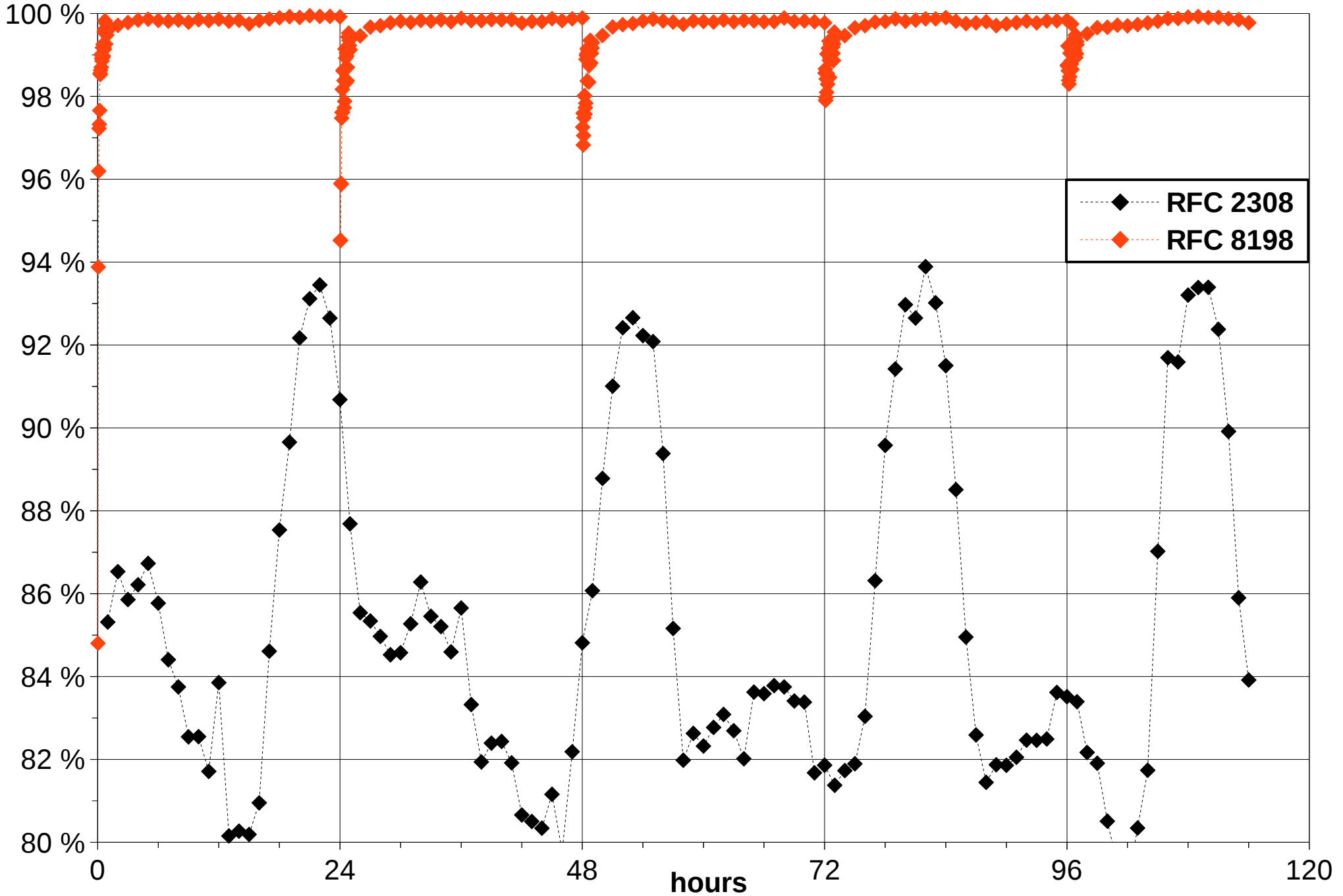


# Results for root zone data

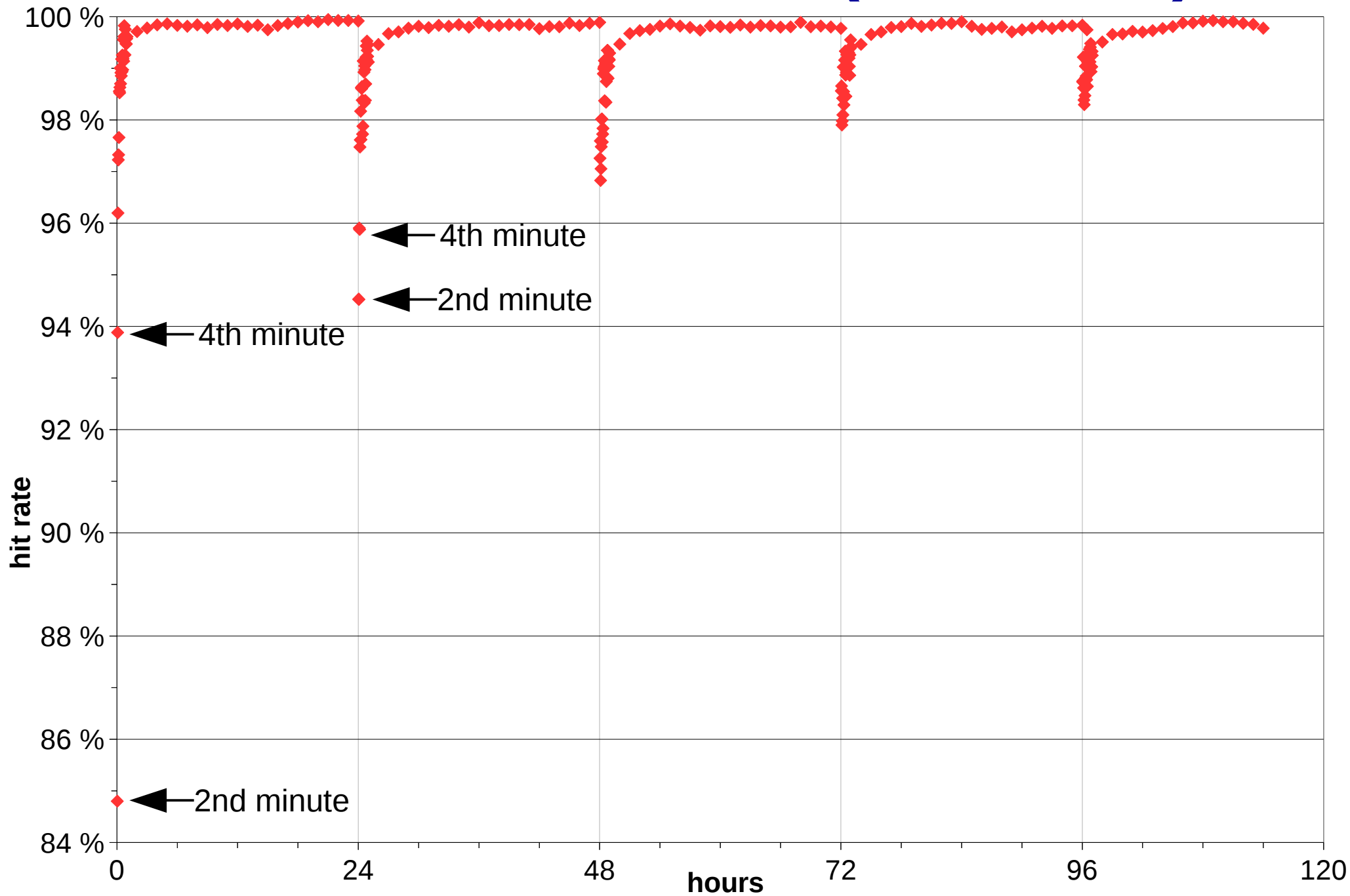
- Households = noise (no further analysis)
- Public resolver = RFC 8198 show case
  - **only 0,25 %** cache misses for root zone data
- About 3300 cache misses **per day**
  - 73 % of root zone
  - ~ 6600 UDP packets



# RFC 2308 / 8198 comparison (root zone)



# RFC 8198 cache hit rate (root zone)



# Root zone content

- Minimal TTL = 1 day
- 1548 nodes with NSEC RR
- 4497 non-glue non-RRSIG RRs
- AXFR
  - 388 TCP packets
  - 1 363 891 bytes



# RFC 7706's goals

- Faster negative responses
- Preventing queries from being visible
- **Provided by RFC 8198**
  - except for 0,25 % of queries
- Higher resiliency
  - not provided by RFC 8198 but ...



# Leftovers after RFC 8198

- 0,25 % cache miss rate
  - caused by empty/expired cache
- **Pre-fill cache to get to 0 %**
  - Min TTL 1 day = 1 AXFR/day
  - AXFR/day requires just 6 % of packets for queries
- Higher resiliency
  - use a variant of draft-tale-dnsop-serve-stale-01



# Is RFC 7706 worth the trouble?

- **NO!**
- Replace it with
  - RFC 8198
  - cache pre-fill
    - open question: AXFR from where?
  - a variant of draft serve-stale
- Watch out for Knot Resolver in 2018!





# Thanks to Ondřej Surý!



# Stay tuned for Knot news!



lead by  
Daniel Salzman



lead by  
Petr Špaček



# Knot news for October 2017



**KNOT  
DNS**

lead by  
Daniel Salzman



**KNOT  
RESOLVER**

lead by  
Petr Špaček

- **Knot DNS 2.6**
- Automatic DNSSEC algorithm rollover
- In-line signing on slave

- **Knot Resolver 2.0**
- RFC 8198 aka Aggressive Use of DNSSEC-Validated Cache

