# facebook

### DNS Infrastructure @ FB

#### Manu Bretelle

Production Engineer

#### Whoam

- Traffic Team
- At FB for 5.380821917808219 years

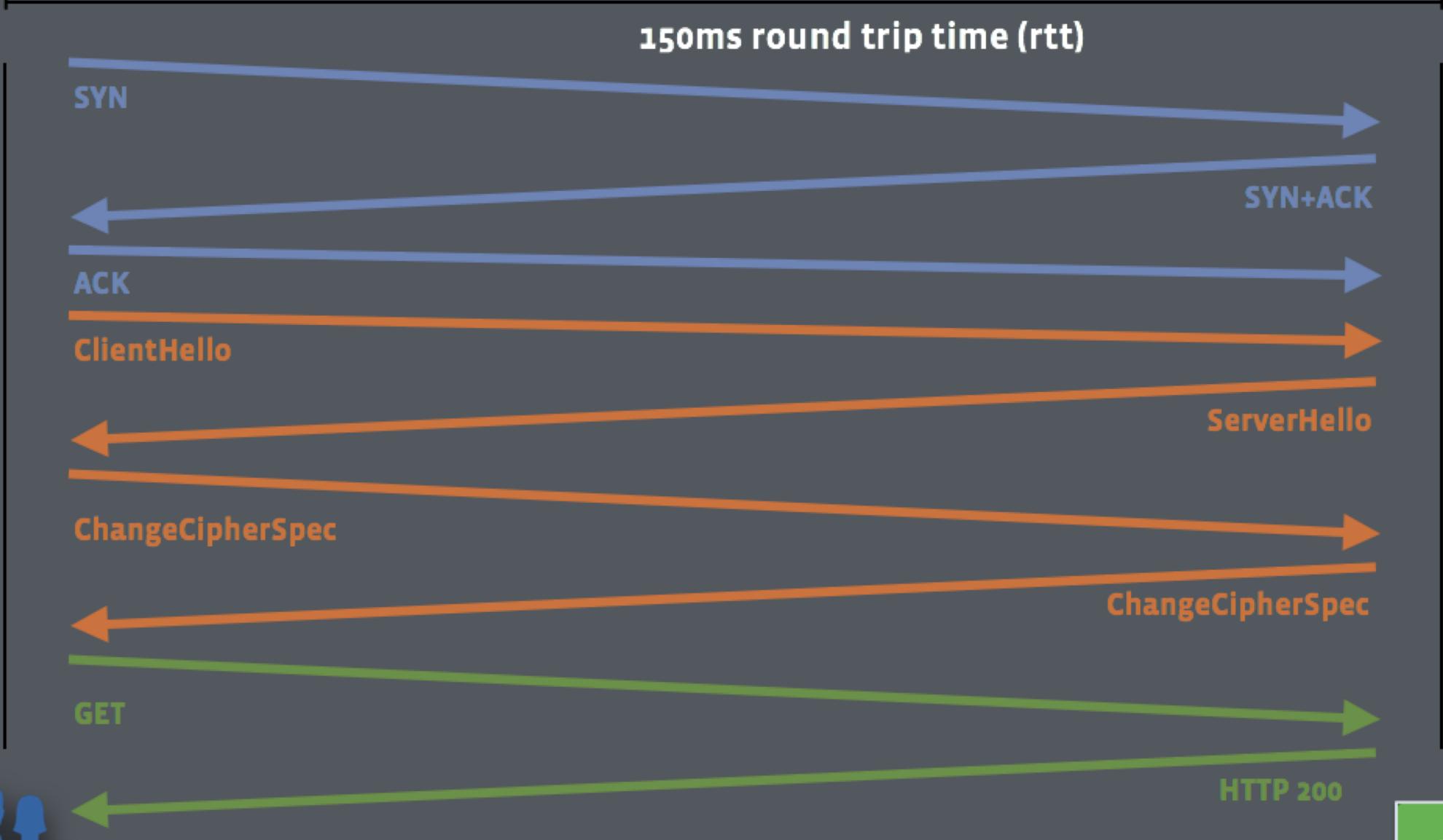


#### HTTPS Seoul -> Oregon

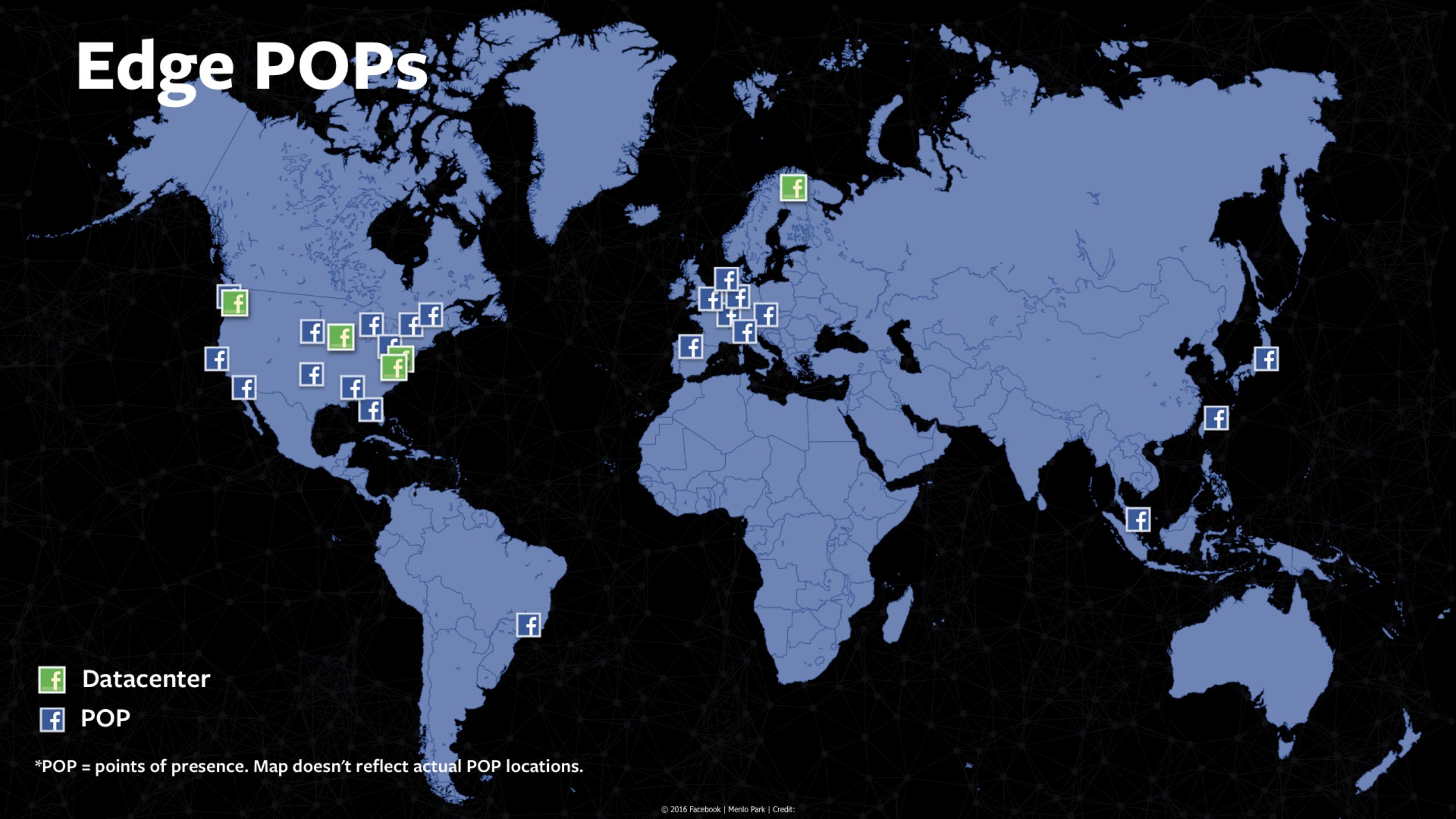
TCP connestablished:

SSL session established: 450 ms

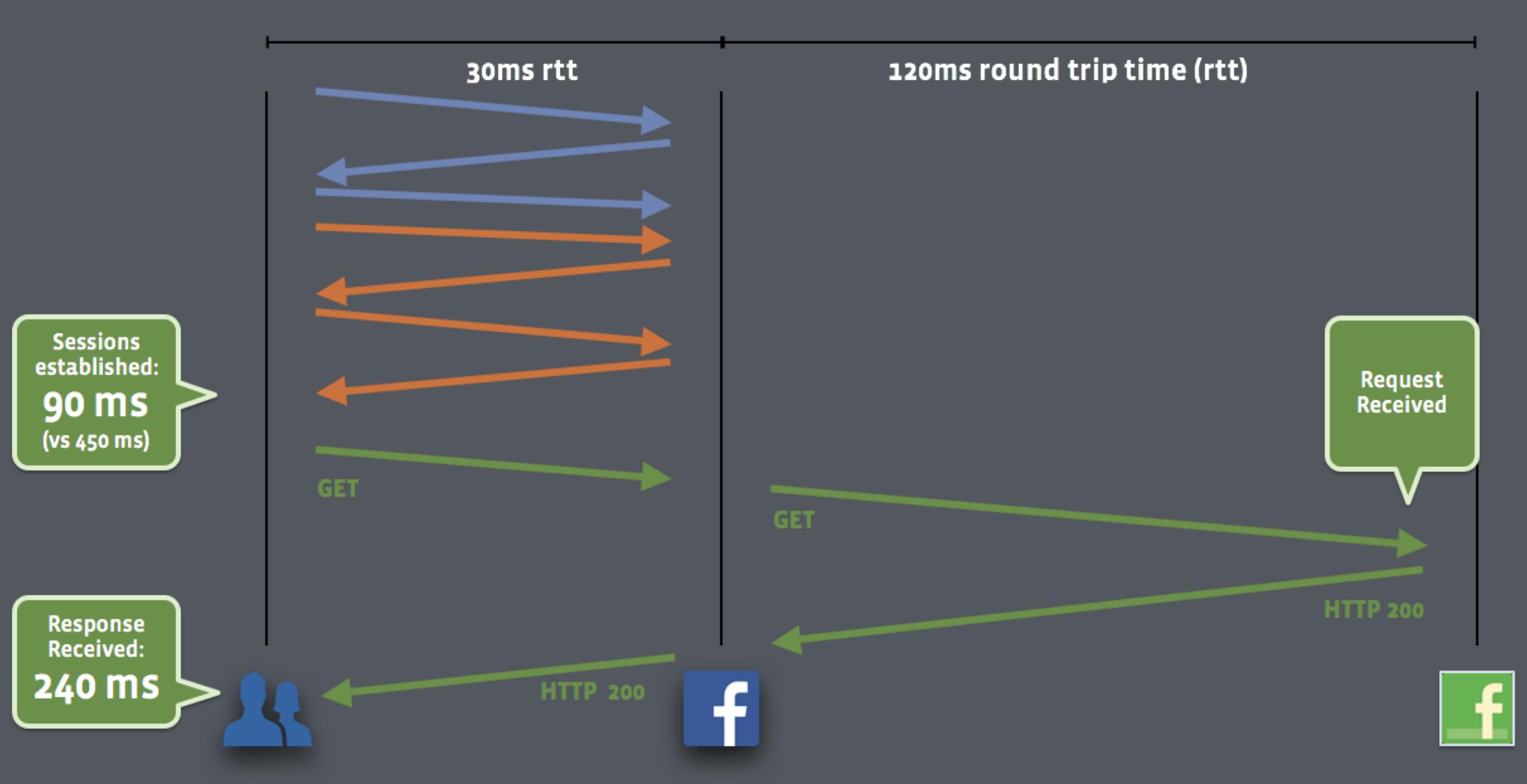
Response Received 600 ms



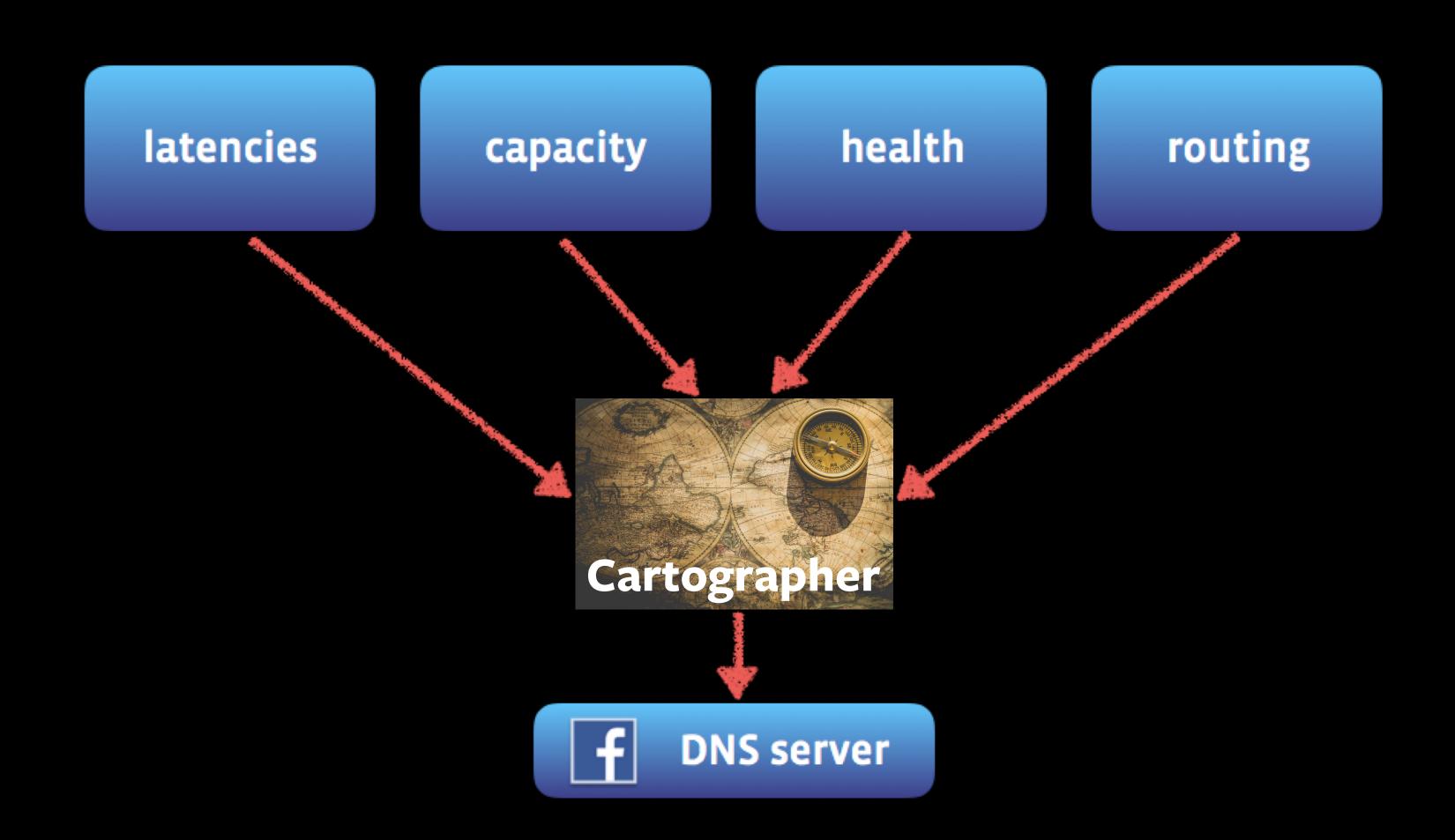




### HTTPS Seoul->Tokyo->Oregon



### Global Load Balancing

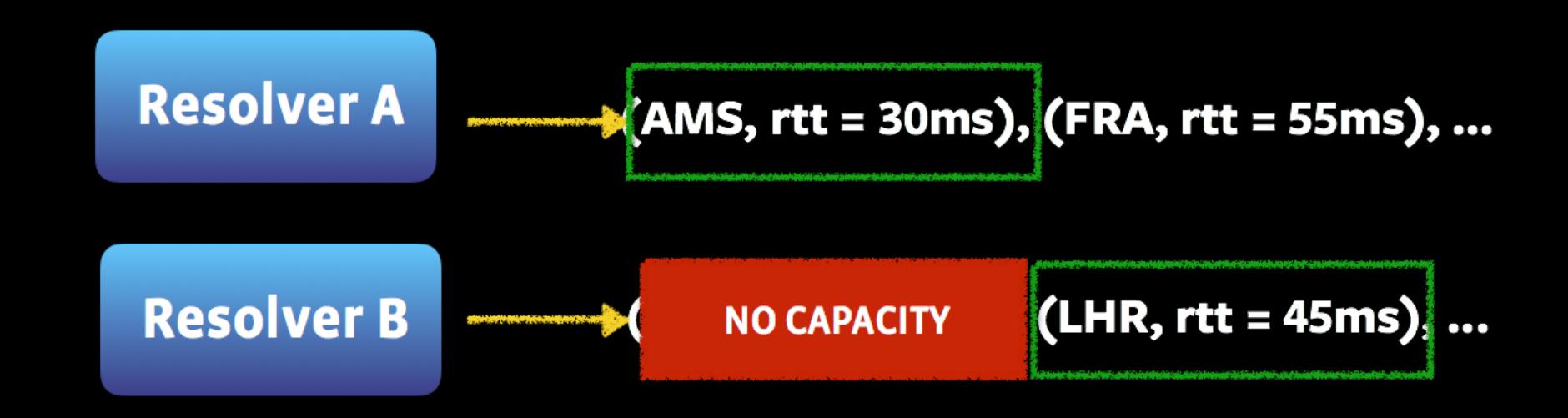


#### Resolver Allocation

Resolver A (AMS, rtt = 30ms), (FRA, rtt = 55ms), ...

Resolver B (FRA, rtt = 35ms), (LHR, rtt = 45ms), ...

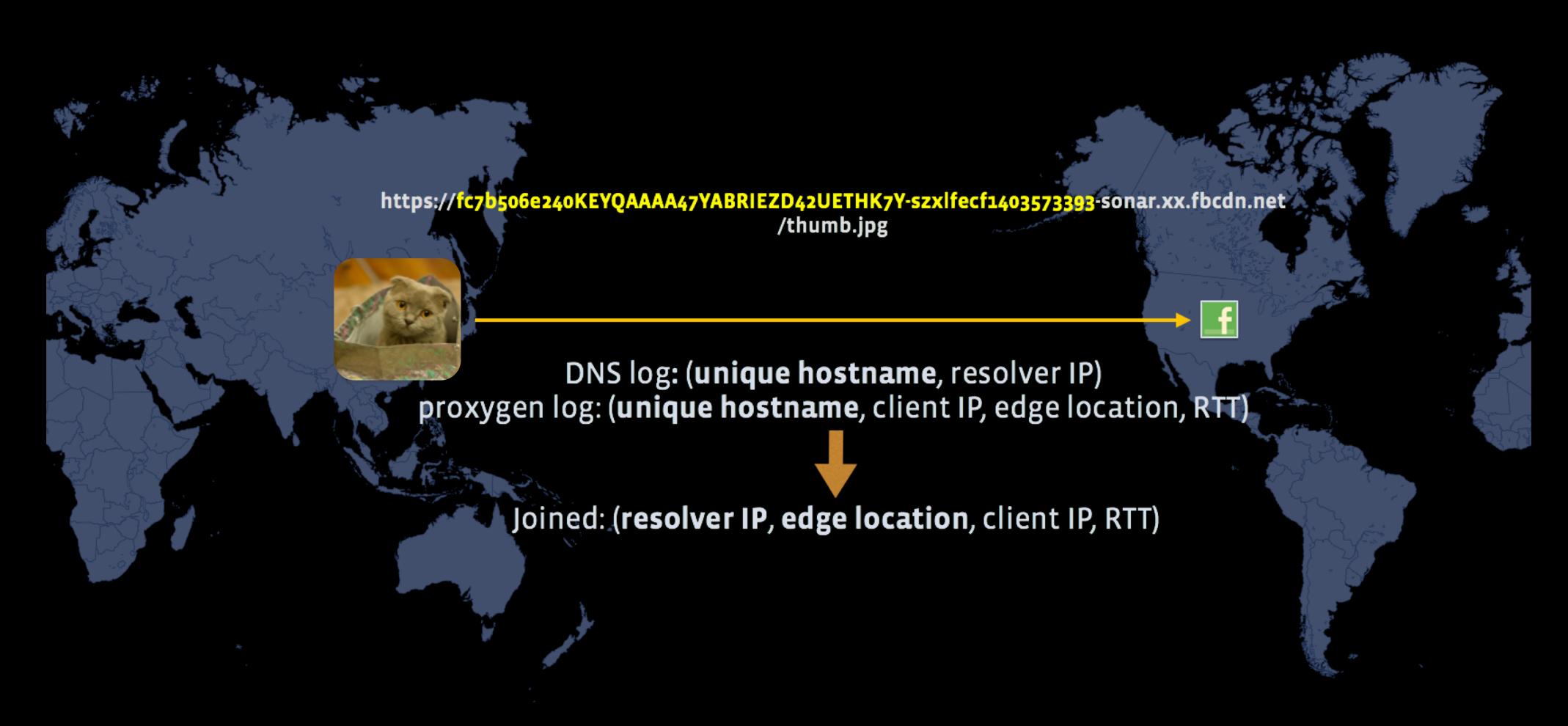
#### Resolver Allocation



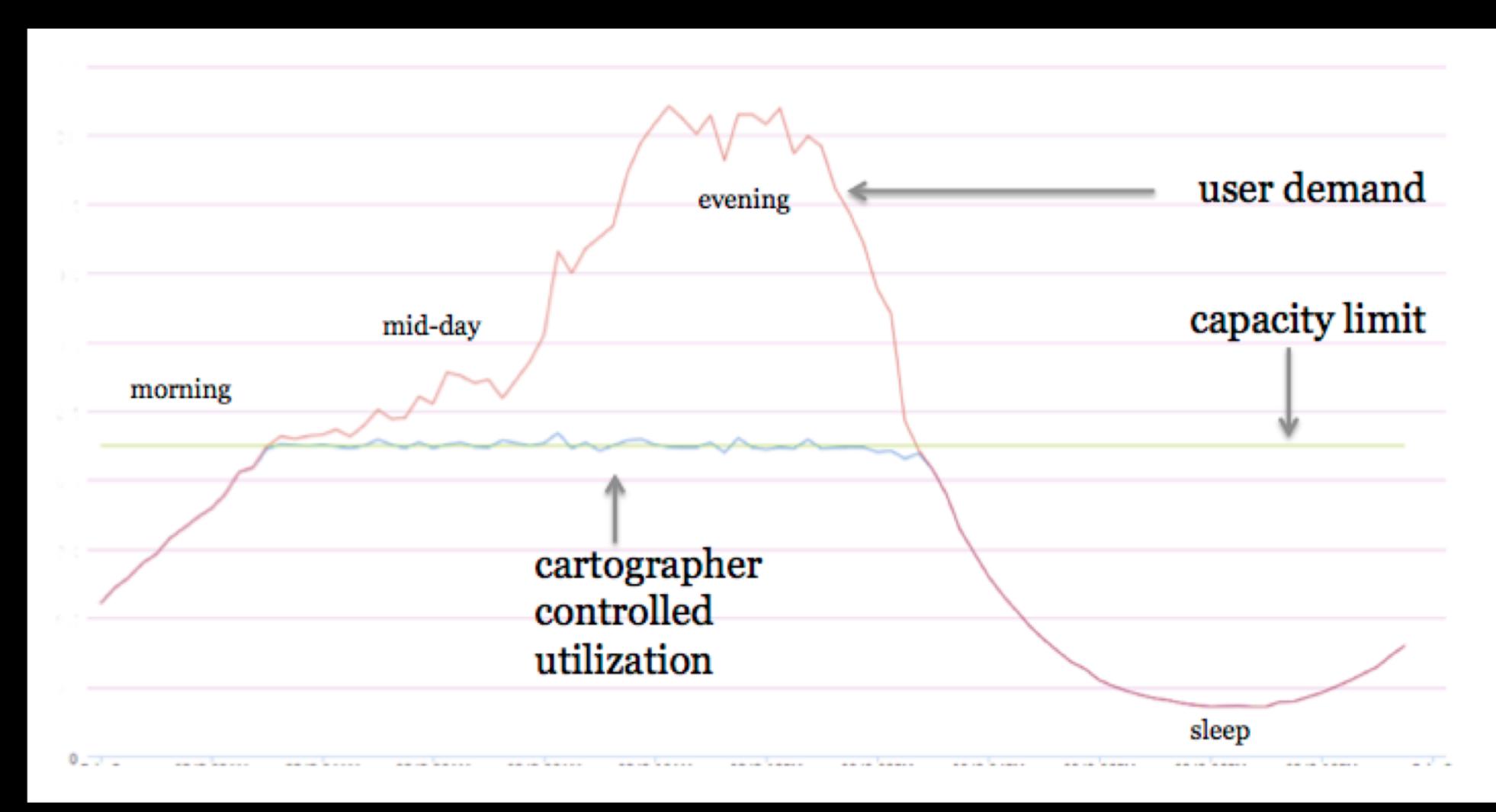
+ rules!

#### Sonar

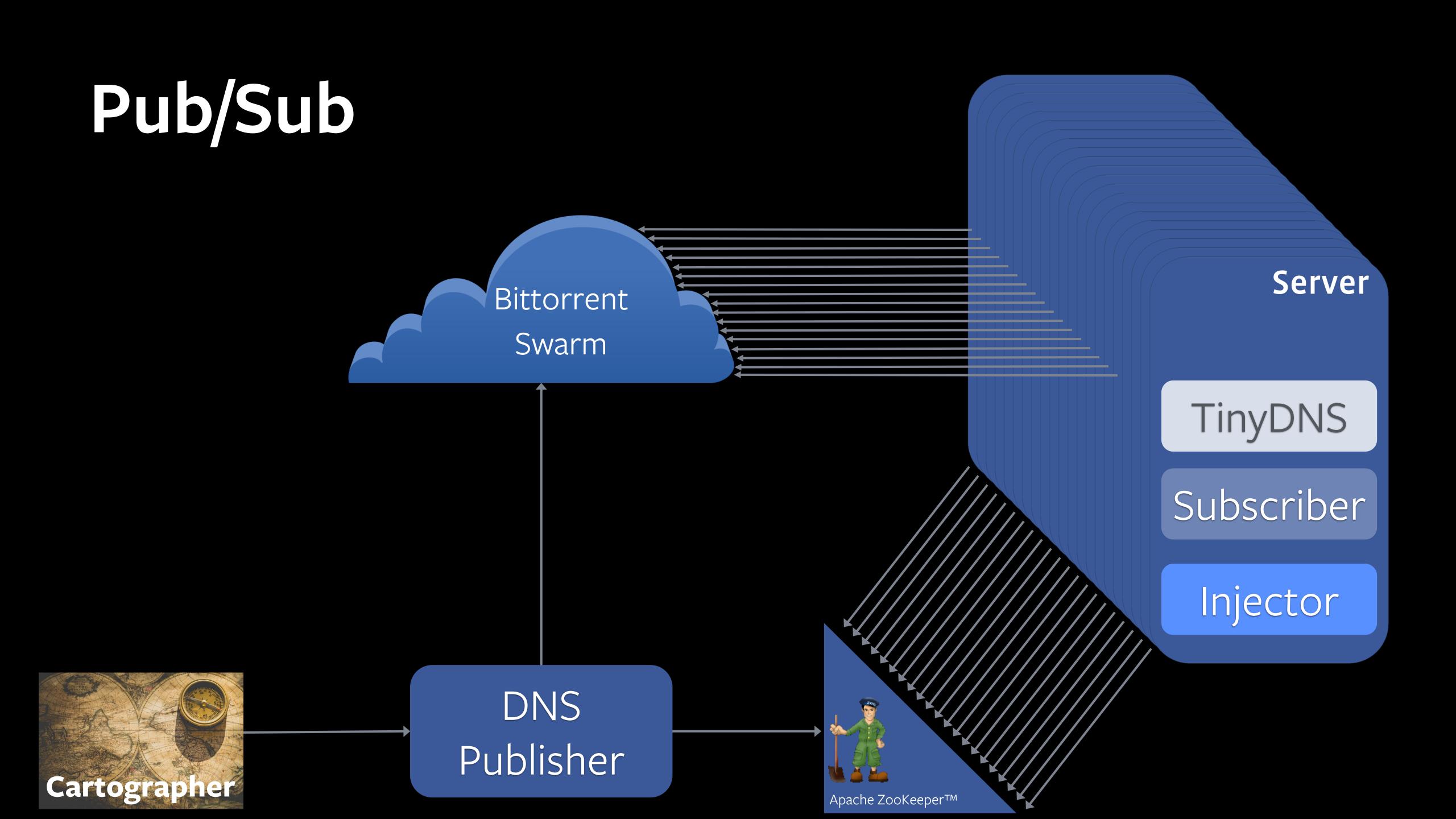




### C10R managed load



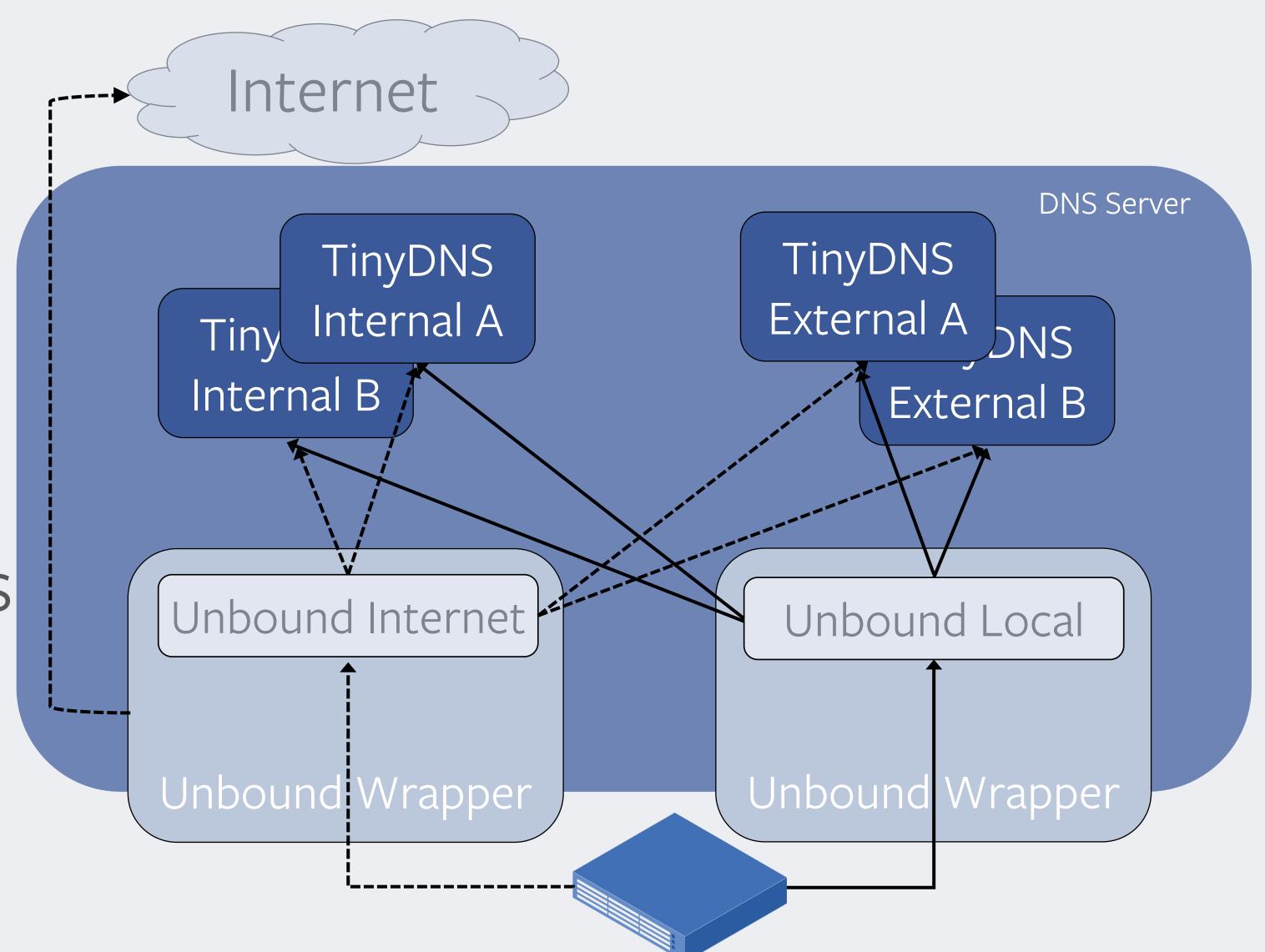
## Deploying DNS maps



### Internal DNS Infra

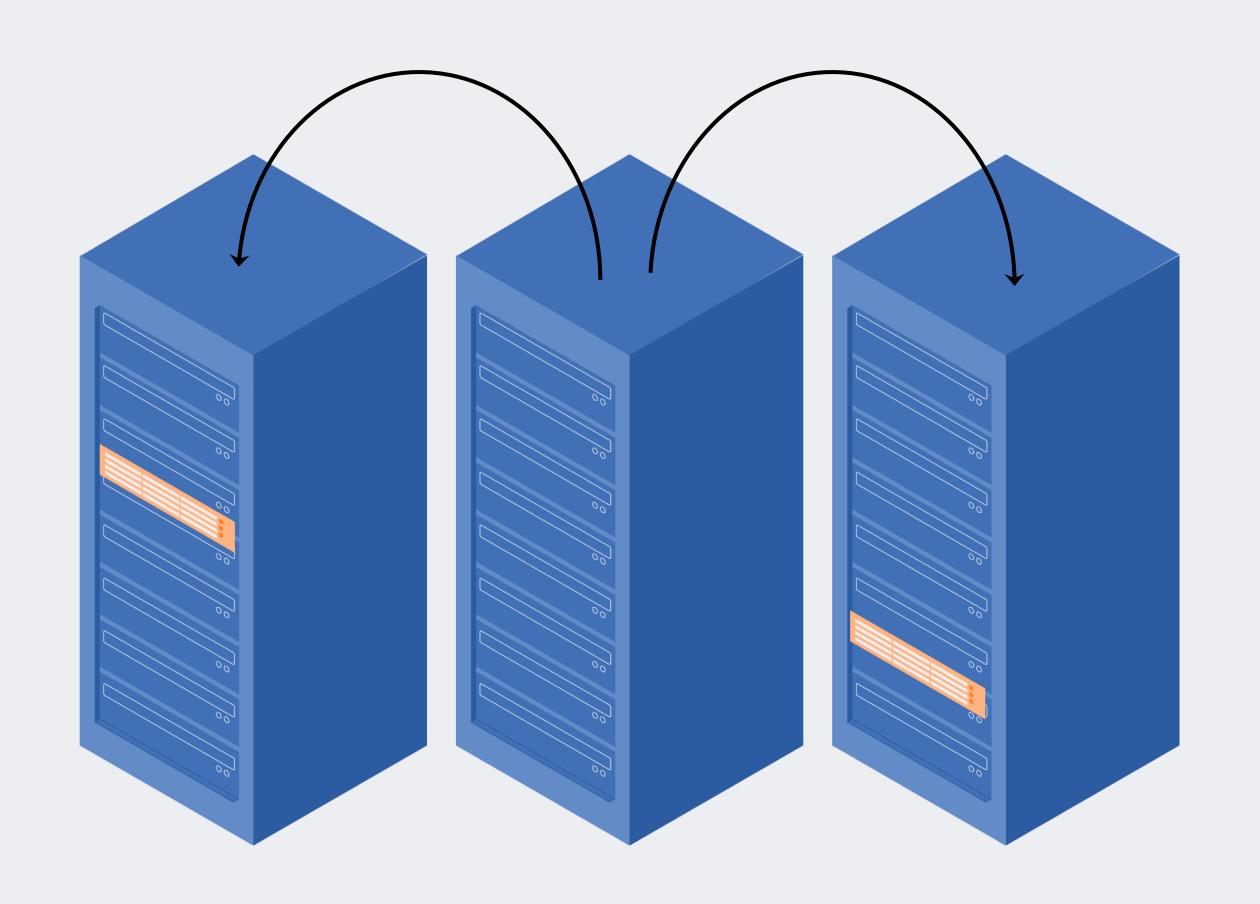
#### Recursive resolver

- Stub-zones
- Healthchecks
- Advertise VIP
- Monitor configs
- Rolled restart



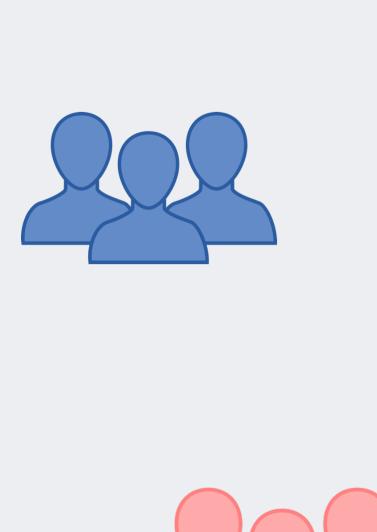
#### Anycast VIP Advertisement

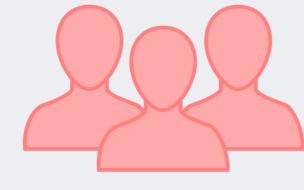
- BGP
- ECMP
- ExaBGP between
   servers and TOR



## Who makes changes

## Engineers



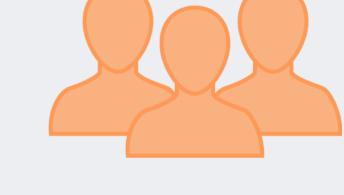














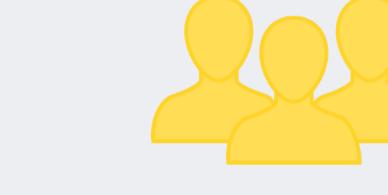












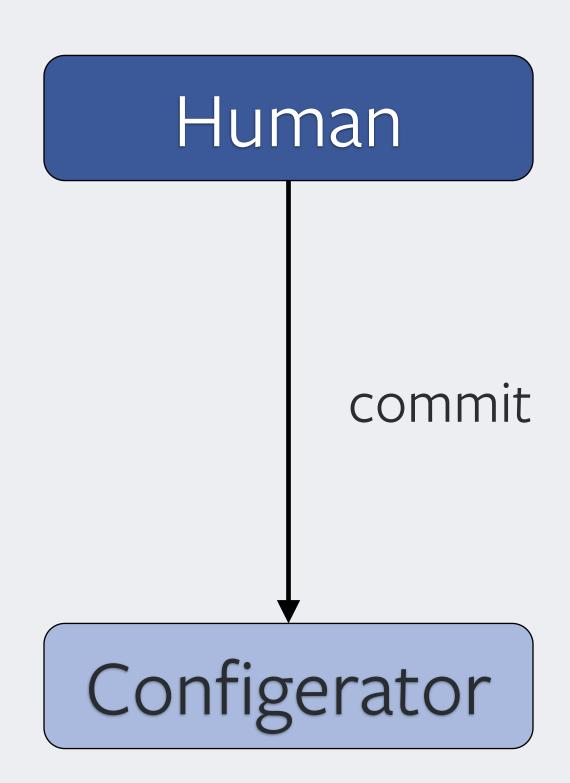






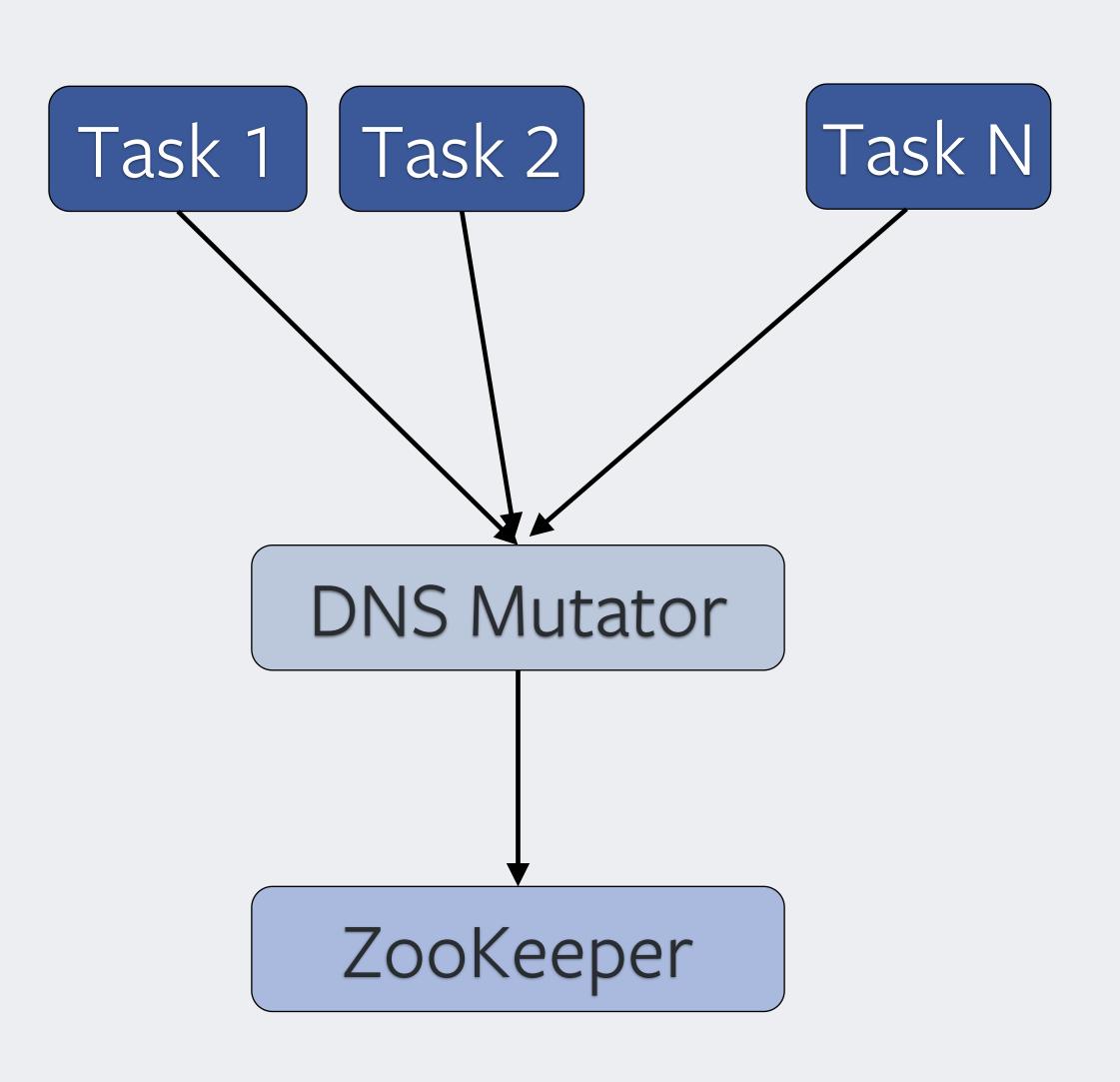
### Human generated changes

- Version controlled/Code review
- Linter/CI to catch errors
  - Duplicates, cname cycles, unknown zone
  - Target IP, TinyDNS format
- Propagate to all hosts



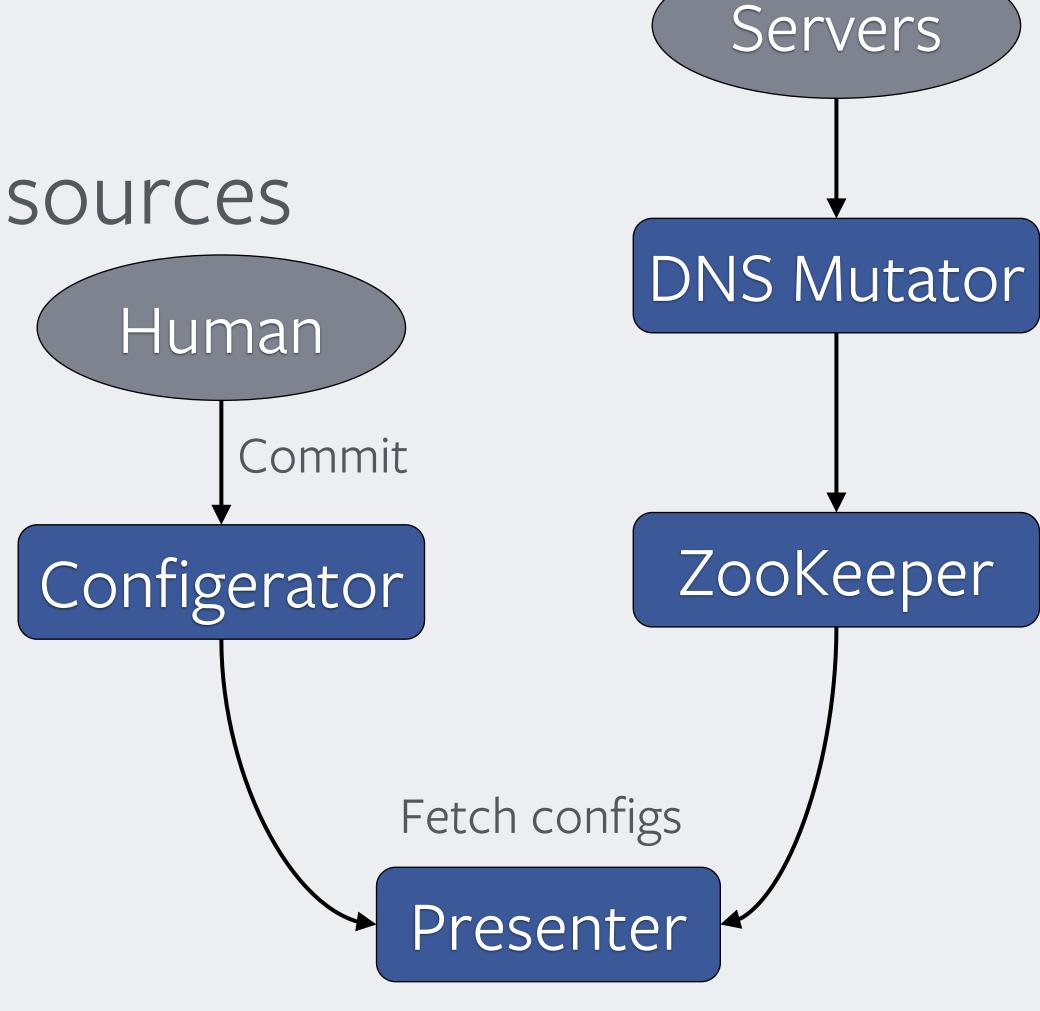
### Automatically generated configs

- Python Framework
  - Only need to provide DNS data
  - abstract storage details, retrying...
- Periodically re-generate config
- Mutator checks generated data



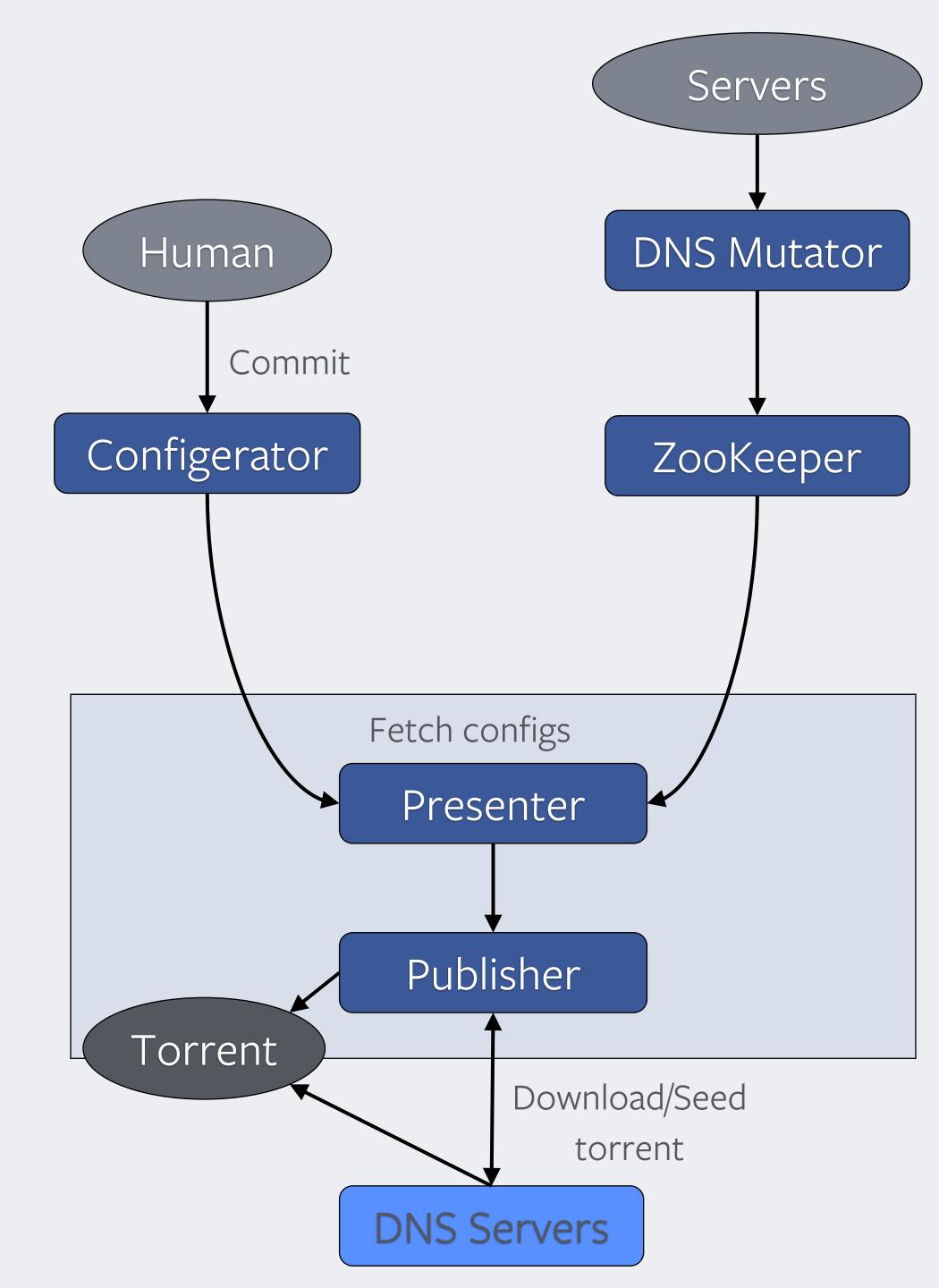
#### DNS Presenter

- Collect records from multiple data sources
- Record and Logical Validation
- Global view of DNS map
  - Perform final sanity checks
  - Collision/Resolution
  - Post processing



### DNS Pipeline Overview

- Complexity broken into:
  - Small and simple services
  - Isolation
- Checks at every levels
  - Catch issues early
  - Easy to trace
  - Limit failure blast



### Thank You

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