
DNS-over-QUIC

First experience with DoQ

Andrey Meshkov
CTO and Co-Founder of AdGuard
am@adguard.com
@ay_meshkov



Intro

DNS-based products by AdGuard

- AdGuard DNS — public DNS resolver
- AdGuard Home — DNS server for personal use with content blocking capabilities
- AdGuard apps provide DNS filtering and encryption capabilities (DoH/DoT/DNSCrypt)
- Recently we've added DoQ support to all of them:
<https://adguard.com/en/blog/dns-over-quic.html>

AdGuard DNS

- Public DNS resolver with the focus on content blocking
- The first beta was launched in the end of 2016
- Officially released in December, 2018
- Open-source
- <https://github.com/AdguardTeam/AdGuardDNS>
- Most of the clients are mobile devices

AdGuard DNS

Avg 100,000+ RPS

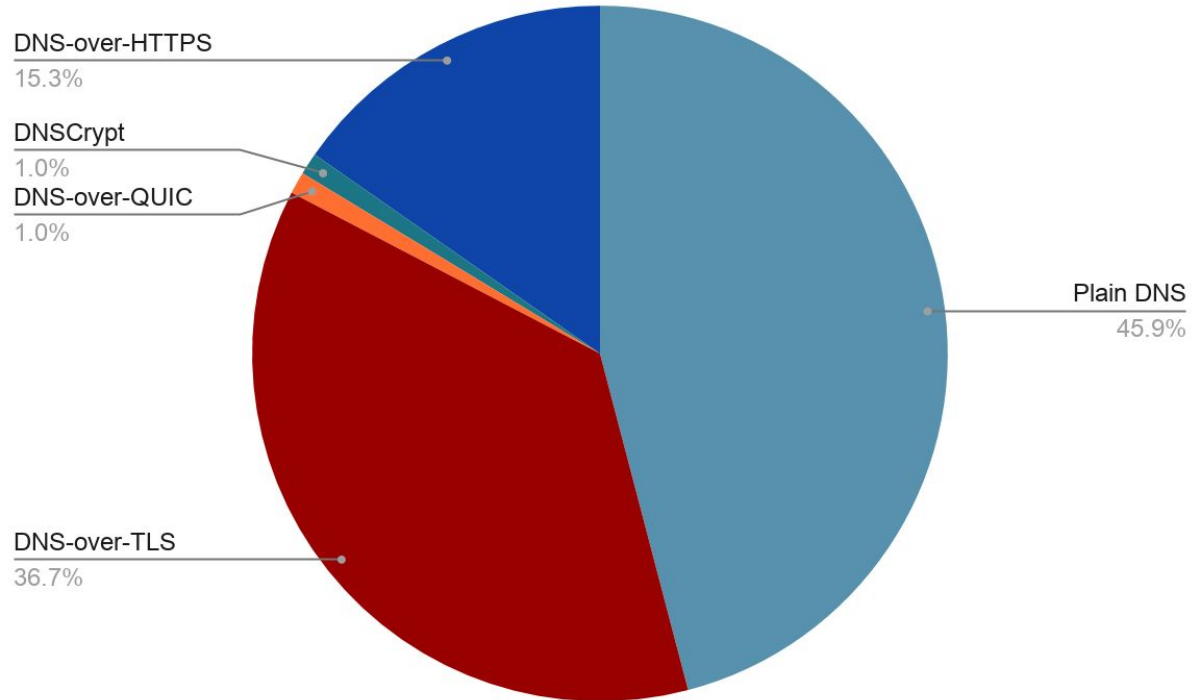
DNS: 46%

DoT: 37%

DoH: 15%

DNSCrypt: 1%

DoQ: 1%



DNS Encryption

Different protocols pros and cons

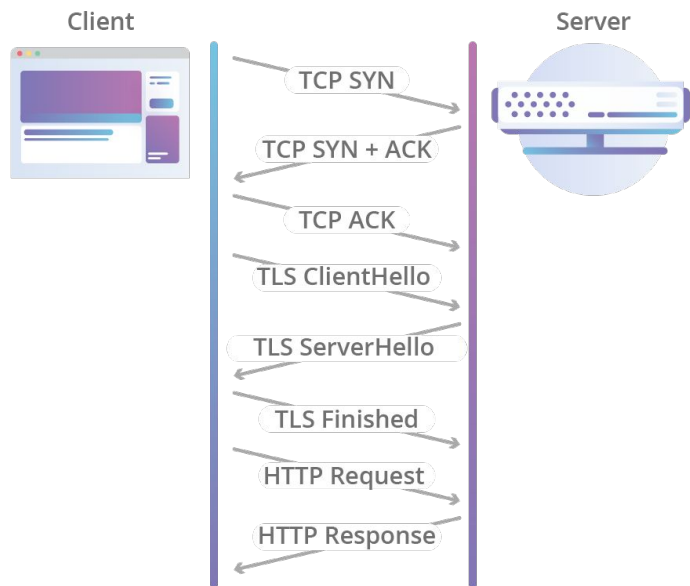
- Plain DNS - fast, no encryption
- DNSCrypt - fast, non-standard encryption
- DoT - slow, standard encryption
- DoH - slow but practical, standard encryption, more data points that can be potentially used for fingerprinting
- DoT/DoH bandwidth is x2.5 compared to DNS

QUIC vs TCP+TLS

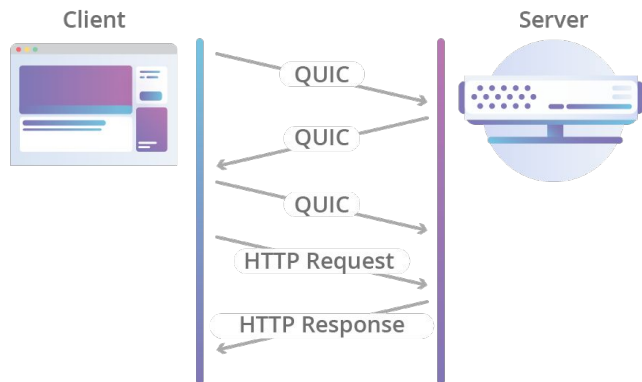
- Faster handshake
- Solves head-of-line blocking
- Connection migration

Faster Handshake

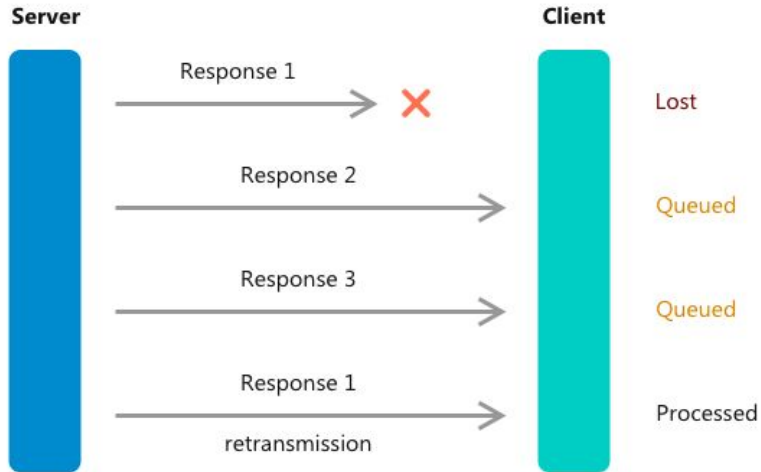
HTTP Request Over TCP + TLS



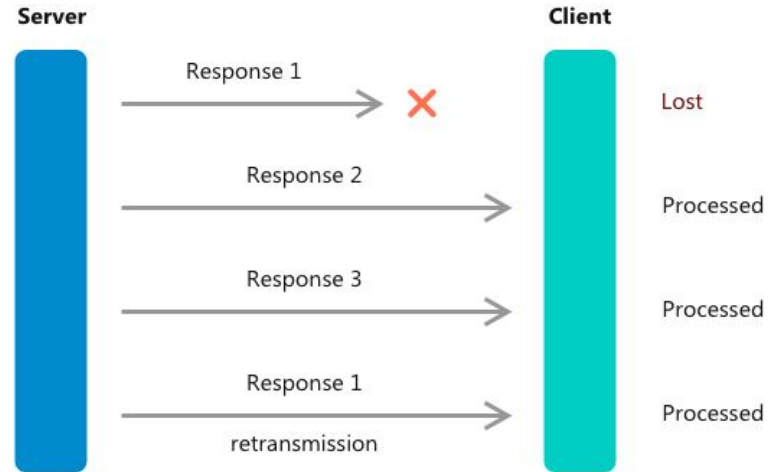
HTTP Request Over QUIC



Head-Of-Line Blocking



HTTP/2 head-of-line blocking: a single TCP packet loss will, all queries/responses have to wait



QUIC - every DNS query/response is a new QUIC stream

Connection Migration

Public Flags(8)	Connection ID (0, 8, 32 or 64)
QUIC Version (32) (optional)	Packet Number (8, 16, 32 or 48)

QUIC packet header

- Endpoints can use “Connection ID” to track connections
- This makes it possible to continue using the same connection when network change occur (i.e. Wi-Fi <-> Cellular)

DoQ vs DNS-over-HTTP/3

- Both DoQ and DoH3 use QUIC as an underlying transport
- HTTP/3 adds HTTP on top of it
- HTTP adds almost zero value
- It adds more data-points that can be used for fingerprinting clients

Examples:

- HTTP headers order
- TLS properties
- ETag tracking

DoQ Server-Side Implementations

- CoreDNS fork:

<https://github.com/AdguardTeam/coredns>



```
1 quic://.:784 {  
2     tls certs/example.crt certs/example.key  
3     forward 94.140.14.14  
4 }
```

Sample CoreDNS configuration

DoQ Server-Side Implementations

- dnsproxy:

<https://github.com/AdguardTeam/dnsproxy>

```
./dnsproxy \  
  -l 127.0.0.1 \  
  --quic-port=784 \  
  --tls-crt=example.crt \  
  --tls-key=example.key \  
  -u 8.8.8.8:53 \  
  -p 0
```

*Running dnsproxy as a DoQ server
forwarding queries to 8.8.8.8*

DoQ Server-Side Implementations

- AdGuard Home:

<https://github.com/AdguardTeam/AdGuardHome>

DNS-over-QUIC port (experimental)

784

If this port is configured, AdGuard Home will run a DNS-over-QUIC server on this port. It's experimental and may not be reliable. Also, there are not too many clients that support it at the moment.

DoQ Client-Side Implementations

- dnsproxy (written in Golang, can be used as a library):
<https://github.com/AdguardTeam/dnsproxy>
- AdGuard Home (written in Golang, uses dnsproxy internally):
<https://github.com/AdguardTeam/AdGuardHome>
- DnsLibs (library, written in C++):
<https://github.com/AdguardTeam/DnsLibs>
- dnslookup (simple nslookup-like util, supports DoQ/DoH/DoT/DNSCrypt):
<https://github.com/ameshkov/dnslookup>

QUIC Implementations

- Golang: **quic-go**
<https://github.com/lucas-clemente/quic-go>
Does not support connection migration yet.
- C++: **ngtcp2**
<https://github.com/ngtcp2/ngtcp2>

Current issues

- Connection migration is not supported by AdGuard DNS:
 - Not yet implemented in **quic-go**
 - We use ECMP to balance load between servers in the same location which is not compatible with connection migration
- QUIC and DoQ are still drafts:
 - They're not likely to change much, though

Feedback

- Users' feedback ranges from very positive to neutral

vikingr666 5 points · 25 days ago

Seems to be working pretty well for me on iOS!

- We're yet to get the precise numbers, but for now it seems that:
 - The share of networks where DoQ is blocked, is quite small
 - It does provide advantage over DoH in cellular data networks, as expected



Thank you!

Questions?

Andrey Meshkov
am@adguard.com
[@ay_meshkov](#)